# THE USE OF GUESSING GAME TO IMPROVE STUDENTS' SPEAKING SKILL AT CLASS VII A IN SMPN 3 SUNGAI TEBELIAN IN ACADEMIC YEAR 2021/2022

## **THESIS**

Submitted as a Partial Fulfillment of the Requirement for the Attainment of Sarjana Pendidikan degree in English Language Education Study Program



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## RATIFICATION

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### STATEMENT OF AOUTHORSHIP

Except where references is made in the text of the thesis, this thesis contains no material published elsewhere or extracted in whole or in part from a thesis or any other degree or diploma. No other person's work has been used without due acknowledgement in the main text in the thesis. This thesis has not been submitted for the award of any degree of diploma in any other tertiary institution. All research procedures reported in this thesis were approved by the writer's advisors and did not break any faculty or university research ethics.

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#### **MOTTO**

It's an impossibility to be perfect but it's possible to do the best.Don't be afraid of being different, be afraid of being the same as everyone else because you belong to yourself, not them or anyone else

## **DEDICATION**

## As the final result of my effort in arranging this thesis, I dedicate it for:

- 1. My Lord and King Jesus Christ who always accompanies, maintains and protects and makes it easier for me in all the process.
- 2. My parents and my younger brother are the reason and encouragement for me to finish it on time.
- 3. All lecturers of the English Language Education Study Program who have been willing to share their knowledge, experience, and time to improve my English language skills since I entered this faculty until now.
- 4. All my friends and someone I love who has always supported me until now.

#### **ABSTRACT**

Crisdianty N. 2022. The Use of Guessing Game to Improve Students' Speaking skill at class VII A in SMPN 3 Sungai Tebelian in academic Year 2021/2022. Thesis. English Language Education Study Program STKIP Persada Khatulistiwa Sintang. Advisor I: Tuti, M.Pd. Advisor II: Illinawati, M.Pd.

Keywords: Guessing Game, Speaking Skills, Junior High School Students

The aim of study is to generate the students participation in learning English especially in speaking skill and to find out the improvement of student in speaking skill by using guessing game. This research was conducted because of the lack of student participation in learning English specifically in speaking practice in class. This research involved thirty-five students in class VII A of SMPN 3 Sungai Tebelian. This research used Classroom Action Research the procedure of this Classroom Action Research which taken from the design proposed by Burns which was carried out in two cycles and consisted of two meetings for each cycle. Data is presented in qualitative and quantitative form. Qualitative data were obtained from the results of observation checklists, field notes, interview guidelines and documentation. Meanwhile, quantitative data was obtained from students' speaking tests. The implementation of the first cycle indicated that the research activity was not progressing well because several weaknesses were found. The reflection was made and conducted for the second cycle about the result in the first cycle. The result in the second cycle showed that the students' participation and the score could increase well. It was marked from the students' participation that earned 87,06%, while the score produced 67 as the final result. Therefore, both scores considered passing the minimum score in the achievement indicator. Based on the results of the study it can be concluded that the implementation of guessing games can improve students' participation and scores in learning English.

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- 1. Both of My parents also my younger brother who have provided a support and believed in me so that I can complete this final project on time.
- 2. Tuti, M.Pd., as the first advisor who has given so much advice and motivation for me since the first semester until now.
- 3. Ilinawati, M.Pd., as the academic advisor since the third semester until now also as the second advisor who has given a lot of information which it is helpful during the process of making this thesis.
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- 9. All students at class VII A of SMPN 3 Sungai Tebelian who have participated during the implementation of this research.

In the end, the researcher also realizes that this thesis is still far from perfect both from its arrangement until the content that has written. Therefore, the researcher hopes that there are any suggestions from the readers in which it can be used by the researcher to develop the writing to be better in the future.

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