

Appendix 1

OBSERVATION CHECKLIST (for students)

Day/Date : Wednesday/May 18th 2022
 Cycle/Meeting : 1/1
 Education units : SMK Negeri 1 Sepauk
 Subjects : English
 Class/semester : XI Multimedia/2
 Subject matter : Speaking
 Sub material : Asking and giving opinion
 Time : 2x45 minute

No	Aspect	Indicator	Rating			
			1	2	3	4
1.	Preliminary activities	a. Students respond well to the greeting given by the teacher.			√	
		b. Students listen well to the purpose of speaking learning using an role-play technique.		√		
		c. Students listen carefully to explanations regarding the role of speech learning using an role-play technique.			√	
2.	Main activities	a. Students listen well to examples in everyday life related to asking and giving opinion.			√	
		b. Students can understand the material well given by the teacher.	√			
		c. Students can understand the situations and characters portrayed.		√		
		d. Students can determine the function, role, and general theme in the text to be played.		√		
		e. Students understand the problem, the topic and the depth of each character portrayed.		√		
		f. Students can play role in the role-playing learning process that is guided by the teacher.	√			
		g. Students can be active in class in preparing themselves to appear in front of the class.		√		
		h. Students can be orderly during the learning process.		√		
		i. Students are motivated to appear in front of the class in role playing.			√	

		j. Students can pronounce sentences well, direction of gaze, body posture, facial expressions, and fluency in role playing well when playing roles in front of the class.		√		
		k. Students can participate actively in giving opinions and questions given by the teacher.		√		
		l. Students can understand the learning material well.			√	
3.	Closing activities	a. Students receive learning well by taking an active role in the discussion.			√	
		b. Students can provide feedback after the learning process is complete.		√		
		c. Students can be motivated and play an active role in speaking English in closing the lesson.			√	

Sepauk, May 18th 2022

Observer



Dian Istanti, S.Pd

NIP. 197903152006042021

a) Description

Score	Description
4	Almost all of the students do the activities (30-33 students)
3	Half students do the activities (15-29students)
2	There are some students do the activities (9-14students)
1	Only few students do the activities (0-8students)

$$\frac{41}{72} \times 100\% = 57\%$$

Appendix 2

OBSERVATION CHECKLIST (for students)

Day/Date : Wednesday/May 19th 2022
 Cycle/Meeting : 1/2
 Education units : SMK Negeri 1 Sepauk
 Subjects : English
 Class/semester : XI Multimedia/2
 Subject matter : Speaking
 Sub material : Asking and giving opinion
 Time : 2x45 minute

No	Aspect	Indicator	Rating			
			1	2	3	4
1.	Preliminary activities	a. Students respond well to the greeting given by the teacher.				√
		b. Students can be motivated in following the learning process given by the teacher.			√	
		c. Students can understand the learning objectives well given by the teacher.			√	
2.	Main activities	a. Students listen well to examples in everyday life related to asking and giving opinion.			√	
		b. Students can understand the material well given by the teacher.			√	
		c. Students can be orderly during the learning process.			√	
		d. Students are motivated to appear in front of the class in role playing.			√	
		e. Students can pronounce sentences well, direction of gaze, body posture, facial expressions, and fluency in role playing well when playing roles in front of the class.			√	
		f. Students can participate actively in giving opinions and questions given by the teacher.			√	
		g. Students can understand the learning material well.			√	

3.	Closing activities	a. Students receive learning well by taking an active role in the discussion.			√	
		b. Students can provide feedback after the learning process is complete.			√	
		c. Students can be motivated and play an active role in speaking English in closing the lesson.	√			

Sepauk, May 19th 2022

Observer



Dian Istanti, S.Pd

NIP. 197903152006042021

b) Description

Score	Description
4	Almost all of the students do the activities (30-33 students)
3	Half students do the activities (15-29students)
2	There are some students do the activities (9-14students)
1	Only few students do the activities (0-8students)

$$\frac{35}{52} \times 100\% = 67\%$$

Appendix 3

OBSERVATION CHECKLIST (for students)

Day/Date : Wednesday/May 25th 2022
 Cycle/Meeting : 2/1
 Education units : SMK Negeri 1 Sepauk
 Subjects : English
 Class/semester : XI Multimedia/2
 Subject matter : Speaking
 Sub material : Asking and giving opinion
 Time : 2x45 minute

No	Aspect	Indicator	Rating			
			1	2	3	4
1.	Preliminary activities	a. Students respond well to the greeting given by the teacher.			√	
		b. Students can be motivated in following the learning process given by the teacher.			√	
		c. Students can understand the learning objectives well given by the teacher.			√	
2.	Main activities	a. Students listen well to examples in everyday life related to asking and giving opinion.			√	
		b. Students can explain the material that has been delivered.			√	
		c. Students can be orderly during the learning process.				√
		d. Students are motivated to appear in front of the class in role playing.				√
		e. Students can pronounce sentences well, direction of gaze, body posture, facial expressions, and fluency in role playing well when playing roles in front of the class.			√	
		f. Students can participate actively in giving opinions and questions given by the teacher.			√	
		g. Students can understand the learning material well.			√	

3.	Closing activities	a. Students receive learning well by taking an active role in the discussion.			√	
		b. Students can provide feedback after the learning process is complete.			√	
		c. Students can be motivated and play an active role in speaking English in closing the lesson.				√

Sepauk, May 25th 2022

Observer



Dian Istanti, S.Pd

NIP. 197903152006042021

c) Description

Score	Description
4	Almost all of the students do the activities (30-33 students)
3	Half students do the activities (15-29students)
2	There are some students do the activities (9-14students)
1	Only few students do the activities (0-8students)

$$\frac{42}{52} \times 100\% = 80\%$$

Appendix 4

INTERVIEW GUIDELINE (For students)

Day/Date :Thursday, May 19th 2022
Cycle/Meeting : 1/2

No	Questions	Answers
1	Do you like speaking learning activities? Why?	
2	Do you interested in learning to speak through role play? Why?	
3	What do you think about speaking learning through role-play technique?	
4	Do you think this role-play technique can help you in speaking? Why?	
5	Do you feel when in the process of taping and acting out characters according to the dialog provided? Why?	

TRANSCRIPT OF INTERVIEW WITH STUDENTS

Cycle 1

R: Do you like speaking learning activities? Why?

S1: I like it, I like it, sir, it's easy, even though the pronunciation is still wrong, but it's understandable.

R: Do you interested in learning to speak through role play? Why?

S1: Interested, because I want to try, I've never been, so I'm interested in trying.

R: What do you think about speaking learning through role-play technique?

S1: I think the lessons are easier to understand.

R: Do you think this role-play technique can help you in speaking? Why?

S1: I think the lessons are easier to understand.

R: Do you feel when in the process of taping and acting out characters according to the dialog provided? Why?

S1: Easy to understand, because learning is fun.

R : Do you like speaking learning activities? Why?

S2: Yes, I like it, because it is fun and trains you to speak.

R : Do you interested in learning to speak through role play? Why?

S2: very interested, because it's fun.

R : What do you think about speaking learning through role-play technique?

S2: makes it easier for us to talk because there is someone we are talking to.

R : Do you think this role-play technique can help you in speaking? Why?

S2: very helpful, because it trains me in speaking.

R : Do you feel when in the process of taping and acting out characters according to the dialog provided? Why?

S2: Happy, because the dialogue is easy to understand.

R : Do you like speaking learning activities? Why?

S3: Yes, I like it, sir, because I think learning to speak trains us in public speaking.

R : Do you interested in learning to speak through role play? Why?

S3: less interested, because the dialogue has already been determined.

R : What do you think about speaking learning through role-play technique?

S3: good, sir, because you practice speaking directly.

R : Do you think this role-play technique can help you in speaking? Why?

S3: Yes, because I was shy at first, so after playing this role, I can improve my speaking skills.

R : Do you feel when in the process of taping and acting out characters according to the dialog provided? Why?

S3: happy, because we can learn not to be afraid of making mistakes.

R : Do you like speaking learning activities? Why?

S4: I like sir, because it trains us to speak.

R : Do you interested in learning to speak through role play? Why?

S4: interested, because it can improve my speaking ability.

R : What do you think about speaking learning through role-play technique?

S4: I find it very interesting.

R : Do you think this role-play technique can help you in speaking? Why?

S4: Yes, because it makes me dare to speak and not be shy when I speak.

R : Do you feel when in the process of taping and acting out characters according to the dialog provided? Why?

S4: I'm a bit nervous, because my friends saw it when I performed.

R : Do you like speaking learning activities? Why?

S5: like it, because it can exchange opinions.

R : Do you interested in learning to speak through role play? Why?

S5: not interested, because it's boring.

R : What do you think about speaking learning through role-play technique?

S5: I think it's like we're fighting an enemy.

R : Do you think this role-play technique can help you in speaking? Why?

S5: does not help, because it is difficult.

R : Do you feel when in the process of taping and acting out characters according to the dialog provided? Why?

S5: bored, because there is no game, at the beginning of learning.

R : Do you like speaking learning activities? Why?

S6: like it, because it's more active and fun.

R : Do you interested in learning to speak through role play? Why?

S6: don't really like it, because it's hard.

R : What do you think about speaking learning through role-play technique?

S6: hard to explain.

R : Do you think this role-play technique can help you in speaking? Why?

S6: help, because it can make me confident.

R : Do you feel when in the process of taping and acting out characters according to the dialog provided? Why?

S6: A little nervous, but happy, because learning is fun.

TRANSCRIPT OF INTERVIEW WITH STUDENTS

Cycle 2

R : Do you like speaking learning activities? Why?

S1: like it, because it's more active and fun.

R : Do you interested in learning to speak through role play? Why?

S1: don't really like it, because it's hard.

R : What do you think about speaking learning through role-play technique?

S1: hard to explain.

R : Do you think this role-play technique can help you in speaking? Why?

S1: help, because it can make me confident.

R : Do you feel when in the process of taping and acting out characters according to the dialog provided? Why?

S1: A little nervous, but happy, because learning is fun.

R : Do you like speaking learning activities? Why?

S2: Yes, I like it, because it is fun and trains you to speak.

R : Do you interested in learning to speak through role play? Why?

S2: very interested, because it's fun.

R : What do you think about speaking learning through role-play technique?

S2: makes it easier for us to talk because there is someone we are talking to.

R : Do you think this role-play technique can help you in speaking? Why?

S2: very helpful, because it trains me in speaking.

R : Do you feel when in the process of taping and acting out characters according to the dialog provided? Why?

S2: Happy, because the dialogue is easy to understand.

R : Do you like speaking learning activities? Why?

S3: Yes, I like it, sir, because I think learning to speak trains us in public speaking.

R : Do you interested in learning to speak through role play? Why?

S3: less interested, because the dialogue has already been determined.

R : What do you think about speaking learning through role-play technique?

S3: good, sir, because you practice speaking directly.

R : Do you think this role-play technique can help you in speaking? Why?

S3: Yes, because I was shy at first, so after playing this role, I can improve my speaking skills.

R : Do you feel when in the process of taping and acting out characters according to the dialog provided? Why?

S3: happy, because we can learn not to be afraid of making mistakes.

R : Do you like speaking learning activities? Why?

S4: I like sir, because it trains us to speak.

R : Do you interested in learning to speak through role play? Why?

S4: interested, because it can improve my speaking ability.

R : What do you think about speaking learning through role-play technique?

S4: I find it very interesting.

R : Do you think this role-play technique can help you in speaking? Why?

S4: Yes, because it makes me dare to speak and not be shy when I speak.

R : Do you feel when in the process of taping and acting out characters according to the dialog provided? Why?

S4: I'm a bit nervous, because my friends saw it when I performed.

R : Do you like speaking learning activities? Why?

S5: like it, because it can exchange opinions.

R : Do you interested in learning to speak through role play? Why?

S5: not interested, because it's boring.

R : What do you think about speaking learning through role-play technique?

S5: I think it's like we're fighting an enemy.

R : Do you think this role-play technique can help you in speaking? Why?

S5: does not help, because it is difficult.

R : Do you feel when in the process of taping and acting out characters according to the dialog provided? Why?

S5: bored, because there is no game, at the beginning of learning.

R: Do you like speaking learning activities? Why?

S6: I like it, I like it, sir, it's easy, even though the pronunciation is still wrong, but it's understandable.

R: Do you interested in learning to speak through role play? Why?

S6: Interested, because I want to try, I've never been, so I'm interested in trying.

R: What do you think about speaking learning through role-play technique?

S6: I think the lessons are easier to understand.

R: Do you think this role-play technique can help you in speaking? Why?

S6: I think the lessons are easier to understand.

R: Do you feel when in the process of taping and acting out characters according to the dialog provided? Why?

S6: Easy to understand, because learning is fun.

Appendix 5

FIELD NOTE

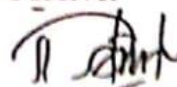
Date and time : Thursday, May 19th 2022
 Education units : SMK Negeri 1 Sepauk
 Class/semester : XI Multimedia/2
 Topic : Asking and giving opinion
 Cycle : 1
 Time Allocation : 2x45 minute

Basic competencies : Analyze social functions, text structures, and linguistic elements of spoken and written transactional interaction texts that involve the act of giving and asking for information related to opinions and thoughts, according to the context of their use. (Pay attention to the linguistic element. I think, I suppose, in my opinion).

No	Description
1.	The students are still lazy in speaking in front of the class.
2.	The students still have difficulty in pronouncing the words.
3.	The students' participation in class is still not visible.
4.	The students already seen active but there are some students still passive.

Sepauk, May 19th 2022

Observer



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NIP. 197903152006042021

Appendix 6

FIELD NOTE

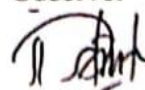
Date and time : Wednesday, May 25th 2022
 Education units : SMK Negeri 1 Sepauk
 Class/semester : XI Multimedia/2
 Topic : Asking and giving opinion
 Cycle : 2
 Time Allocation : 2x45 minute

Basic competencies : Analyze social functions, text structures, and linguistic elements of spoken and written transactional interaction texts that involve the act of giving and asking for information related to opinions and thoughts, according to the context of their use. (Pay attention to the linguistic element. I think, I suppose, in my opinion).

No	Description
1.	The students show dared when speak in front of the class.
2.	The students have an increased in speaking especially in pronunciation.
3.	The students participation has increased when the teacher asked about learning the materials.

Sepauk, May 25th 2022

Observer



Dian Istanti, S.Pd

NIP. 197903152006042021

Appendix 7

Speaking Performance Test

Day/Date : Thursday, May 19th 2022

Cycle/Meeting : 1/2

No	Students Name	Pronunciation	Fluency	Non-Verbal	Total Score
1.	AT	20	22,5	15	60
2.	AD	10	22,5	15	47,5
3	AD	20	22,5	15	60
4	AB	30	22,5	15	67,5
5	AW	30	22,5	15	67,5
6	CO	20	15	15	50
7	DRS	30	22,5	15	67,5
8	DIS	30	15	15	60
9	EO	20	22,5	15	60
10	EM	30	15	15	60
11	FV	30	15	22,5	67,5
12	FL	30	15	22,5	67,5
13	FY	30	15	7,5	47,5
14	G	30	15	15	60
15	I	30	22,5	15	67,5
16	KN	20	22,5	7,5	50
17	MCP	30	22,5	15	67,5
18	MP	30	22,5	15	67,5
19	MFM	20	22,5	15	67,5
20	NE	20	22,5	15	60
21	SP	30	22,5	15	67,5
22	TF	20	22,5	15	60
23	TV	30	15	15	60
24	YI	20	15	22,5	60
25	Y	30	15	15	60
26	Y	20	15	7,5	50
27	Y	30	22,5	15	67,5
28	Y	20	22,5	22,5	67,5
29	Y	30	22,5	7,5	60
30	Y	30	22,5	7,5	60
31	Y	30	15	15	60
32	YK	30	15	7,5	47,5
33	Z	20	15	15	50
TOTAL					1970
AVERAGE					60

Appendix 8

Speaking Performance Test

Day/Date : Wednesday, May 25th 2022

Cycle/Meeting : 2/1

No	Students Name	Pronunciation	Fluency	Non-Verbal	Total Score
1.	AT	30	22,5	30	82,5
2.	AD	30	22,5	30	82,5
3	AD	30	22,5	22,5	75
4	AB	30	22,5	30	82,5
5	AW	30	22,5	30	82,5
6	CO	30	22,5	22,5	75
7	DRS	30	22,5	22,5	75
8	DIS	30	22,5	22,5	75
9	EO	30	22,5	22,5	75
10	EM	30	22,5	22,5	75
11	FV	30	22,5	30	82,5
12	FL	30	22,5	22,5	75
13	FY	30	22,5	30	82,5
14	G	30	22,5	30	82,5
15	I	30	22,5	22,5	75
16	KN	30	22,5	22,5	75
17	MCP	30	22,5	22,5	75
18	MP	30	22,5	15	67,5
19	MFM	30	22,5	22,5	75
20	NE	30	22,5	30	82,5
21	SP	30	22,5	22,5	75
22	TF	30	22,5	30	82,5
23	TV	30	22,5	22,5	75
24	YI	30	22,5	22,5	75
25	Y	30	22,5	22,5	75
26	Y	30	15	30	77,5
27	Y	30	22,5	22,5	75
28	Y	30	22,5	30	82,5
29	Y	30	22,5	22,5	75
30	Y	30	22,5	30	82,5
31	Y	30	22,5	30	82,5
32	YK	30	22,5	30	82,5
33	Z	30	22,5	30	82,5
TOTAL					2575
AVERAGE					78

Appendix 9**LESSON PLAN**

SUBJECT : ENGLISH LANGUAGE
CLASS /SEMESTER : XI Multimedia/2
SUBJECT MATTER : **Asking and Giving Opinion**

LESSON PLAN

Meeting 1

Name of Education Unit	: SMK
Subjects or Themes/Subthemes	: English Language/Speaking
Class/Semester	: XI Multimedia/2
Subject matter	: Asking and Giving Opinion
Time	: 1x Meeting (2x45 minute)

A. Kompetensi Inti SMK

KI-1 and KI-2: Demonstrate honest, disciplined, responsible, caring, cooperative, tolerant, polite, responsive, and proactive behavior and show attitude as part of the solution to various problems in interacting effectively with the social and natural environment and placing oneself as a reflection of the nation in the association of the world and realizing himself as a creature of the Almighty and carry out his obligations in accordance with the religion he adheres to.

KI-3: Knowledge Competence, namely Understanding, applying, analyzing factual, conceptual, procedural, and metacognitive knowledge based on their curiosity about science, technology, art, culture, and humanities with insight into humanity, nationality, state, and civilization related to the causes of phenomena and events, and apply procedural knowledge in specific fields of study according to their talents and interests to solve problems.

KI-4: Competency Skills, namely processing, reasoning, and presenting in the concrete and abstract realms related to the development of what they learn in school independently, acting effectively and creatively, and being able to use methods according to scientific rules.

B. Basic competencies and indicators of competency achievement:

Basic competencies	Indicators of Competence Achievement
<ul style="list-style-type: none"> - 3.1 Analyze social functions, text structures, and linguistic elements of spoken and written transactional interaction texts that involve the act of giving and asking for information related to opinions and thoughts, according to the context of their use. (Pay attention to the linguistic element. I think, I suppose, in my opinion). 	<ul style="list-style-type: none"> - 3.1.1 Mention of spoken transactional interaction texts that involve the act of giving and asking for information related to opinions and thoughts, according to the context of their use. (Pay attention to the linguistic element. I think, I suppose, in my opinion). - 3.1.2 Imitate of spoken transactional interaction texts that involve the act of giving and asking for information

	related to opinions and thoughts, according to the context of their use. (Pay attention to the linguistic element. I think, I suppose, in my opinion).
- 4.1 Classify social functions, text structures, and linguistic elements of spoken and written transactional interaction texts that involve the act of giving and asking for information related to opinions and thoughts, according to the context in which they are used. (Pay attention to the linguistic element. I think, I suppose, in my opinion).	- 4.1.1 Do interaction of spoken transactional interaction texts that involve the act of giving and asking for information related to opinions and thoughts, according to the context of their use. (Pay attention to the linguistic element. I think, I suppose, in my opinion).

C. Learning objectives

Through a scientific-based approach using role play techniques, students can **mention, imitate & do interaction** speaking learning material that appears in everyday life related to asking and giving opinion.

D. Learning materials

Asking Opinion or Giving Opinion

- In my opinion.....
- I think.....
- What I mean is.....
- Personally I think.....
- In my experience.....

Agreeing with an Opinion

- Of course.
- This is absolutely right.
- I agree with this opinion.
- I couldn't agree more.

Disagreeing with an opinion

- I am sorry, I don't agree with you.
- I am not sure I agree with you.
- I don't agree with you.
- I am afraid I have to disagree with you.
- I do not believe that.

- Examples of how to agree and disagree in an opinion

Statement	Agree	Disagree
Children below 17 should be given right to drive a motorcycle	I agree with your opinion	I don't agree with you, it is forbidden to let children under 17 to drive a motorcycle
Parents must giving smartphone to their children	I couldn't agree more with you.	I think it would be harmful to let children use smartphone. Because there are so much bad influence on the internet.

Meeting	Learning materials
1	- Speaking, asking and giving opinion

E. Learning methods:

Scientific-based learning by involving role play techniques.

F. Media, Tools, and Learning Resources:

1. Media : Whiteboard and paper.
2. Tools : Laptop, Marker, Eraser, and Power point.
3. Learning resources : Google.

G. Learning Activities

Meeting 1

Teacher Activities-Preminary Activities	Students Activities
a. Prepare students to take part in the learning process such as praying, attendance, and preparing textbooks. b. Motivating students contextually according to the benefits of learning. c. Explain the learning objectives, competencies, literacy, and character that must be achieved; and convey the material coverage and description of activities according to the syllabus.	a. Students respond well to the greeting given by the teacher. b. Students listen well to the purpose of speaking learning using an role-play technique. c. Students listen carefully to explanations regarding the role of speech learning using an role-play technique.
Teacher Activities-Main Activities	Students Activities
a. The teacher provides a stimulus in the form of examples in everyday life related to asking and giving opinion. b. The teacher provides explanatory material regarding asking and giving opinion.	a. Students listen well to examples in everyday life related to asking and giving opinion. b. Students can understand the material well given by the teacher.

<ul style="list-style-type: none"> c. The teacher divides students into role playing groups, each group consists of 2-3 people. d. The teacher gives role play texts for classification students. e. The teacher and students discuss to determine the character to be played. f. The teacher guides students in how to pronounce and appreciate each character that will be played by students. g. The teacher guides & asks one of the groups to come forward to be an example regarding role playing. h. The teacher gives 15 minutes for students to explore the roles that will be played and guided by the teacher. i. The teacher provides opportunities for groups that are ready to appear in front of the class. j. Students appear to play roles that have been determined together. k. The teacher provides opportunities, additional information & questions and answers to students related to speaking subject matter in the form of asking and giving opinion. l. The teacher gives conclusions related to the material that has been explained and has been done. 	<ul style="list-style-type: none"> c. Students can understand the situations and characters portrayed. d. Students can determine the function, role, and general theme in the text to be played. e. Students understand the problem, the topic and the depth of each character portrayed. f. Students can play role in the role-playing learning process that is guided by the teacher. g. Students can be active in class in preparing themselves to appear in front of the class. h. Students can be orderly during the learning process. i. Students are motivated to appear in front of the class in role playing. j. Students can pronounce sentences well, direction of gaze, body posture, facial expressions, and fluency in role playing well when playing roles in front of the class. k. Students can participate actively in giving opinions and questions given by the teacher. l. Students can understand the learning material well.
Teacher Activities-Closing Activities	Students Activities
<ul style="list-style-type: none"> a. Students conclude learning (guided by the teacher). b. The teacher gives questions to students so that students respond to feedback on the learning process and results: <i>Thank you very much for your participation. You did a good job today, I'm very happy with your activity in the class. How about you, did you enjoy my class?</i> c. Students and teachers pray together led by student representatives. 	<ul style="list-style-type: none"> a. Students receive learning well by taking an active role in the discussion. b. Students can provide feedback after the learning process is complete. c. Students can be motivated and play an active role in speaking English in closing the lesson.

H. Evaluation

1. Assessment techniques through observation, writing, assignments, practice
2. Assessment instrument (attached)
3. Remedial learning will be carried out if the student's score does not meet the existing KKM and can be carried out during the KBM or outside class hours depending on the number of students.
4. Students who have reached the KKM above, are given enrichment with the following steps.
5. Students who achieve KKM scores up to 70, will be given enrichment according to the problem to achieve higher KD scores.
6. Students who have achieved a score of 70-100, will be given motivation to learn.

Sepauk, May 18th 2022


English teacher



Dian Istanti, S.Pd

NIP.197903152006042021

Researcher



Bello Christoper Scoubhar

Knowing:
Head of SMK Negeri 1 Sepauk



Poeryanto, M.Pd
NIP.197211141999031003



4. Knowledge Competency Assessment

No	IPK	Technique	Shape	Instrument
	<ul style="list-style-type: none"> - 3.1.1 Mention of spoken transactional interaction texts that involve the act of giving and asking for information related to opinions and thoughts, according to the context of their use. (Pay attention to the linguistic element. I think, I suppose, in my opinion). - 3.1.2 Imitate of spoken transactional interaction texts that involve the act of giving and asking for information related to opinions and thoughts, according to the context of their use. (Pay attention to the linguistic element. I think, I suppose, in my opinion). 	<i>Role play</i>	Oral	Observation checklist

- a. This is a topic that was played by students in role playing which include asking and giving opinions.

Dialogue 1

A: What's your opinion of smoking?
 B: I'm not sure. For me, it's important that children do not smoke.
 A: But do you think it's a good idea that people can smoke in shops and buses?
 B: I don't think so. Children use buses too.
 A: So what do you think about stopping smoking everywhere in Jakarta?
 B: I think that's a good idea.

Dialogue 2

A: Some people say friends are always honest with each other. What do you think?
 B: In my opinion friends need to be completely honest. One little lie and the friendship just disappears.
 A: Ah, that's pretty strong language. Do you really think that?
 B: Yeah. Once, one of my good friends lied to me. He was a really good friend, and I just felt completely betrayed. It destroyed the friendship.

Dialogue 3

A: So Nina, what do you think to make a good friend?
 B: Well, I personally believe that a friend is someone who is fun to be with.
 A: Hm...fun to be with? Can you give me an example?

B: I like friends who like to go out and have fun together – go down town, go to the beach, see a movie, something like that.

A: So....does that mean a friend has to like the same things you do?

B: No...not really, just that they have a fun personality. You know, fun to be with whatever we do.

Dialogue 4

A: So, do you think that Jakarta is a great place to live?

B: I believe that, yes. There are so many place to go in Jakarta. But, it's not easy to travel around the city. Jakarta is too crowded

A: What do you think about the idea that there are too many people living in Jakarta?

B: I think so. There are a lot of people but it makes the city is always busy and exciting.

Dialogue 5

A: So, do you have lots of friends?

B: I guess so.

A: What do you think makes a good friend?

B: Hah...good friend....well, a good friend helps you when you have a problem.

A: Hmm...do you think that's the most important thing?

B: Yeah, friends help each other. I really think so.

A: Well, what kinds of problems does your best friend help you with?

B: Everything.

5. Skills Competency Assessment

No	IPK	Technique	Shape	Instrument
1	- 4.1.1 Do interaction of spoken transactional interaction texts that involve the act of giving and asking for information related to opinions and thoughts, according to the context of their use. (Pay attention to the linguistic element. I think, I suppose, in my opinion).	<i>Role play</i>	Oral	Speaking performance test

a. Instrument IPK 3.1.1

This is the dialogue that has been gave to students and taught to students:

Dialogue 1

A: What's your opinion of smoking?

B: I'm not sure. For me, it's important that children do not smoke.

A: But do you think it's a good idea that people can smoke in shops and buses?

B: I don't think so. Children use buses too.

A: So what do you think about stopping smoking everywhere in Jakarta?

B: I think that's a good idea.

Dialogue 2

A: Some people say friends are always honest with each other. What do you think?

B: In my opinion friends need to be completely honest. One little lie and the friendship just disappears.

A: Ah, that's pretty strong language. Do you really think that?

B: Yeah. Once, one of my good friends lied to me. He was a really good friend, and I just felt completely betrayed. It destroyed the friendship.

Dialogue 3

A: So Nina, what do you think to make a good friend?

B: Well, I personally believe that a friend is someone who is fun to be with.

A: Hm...fun to be with? Can you give me an example?

B: I like friends who like to go out and have fun together – go down town, go to the beach, see a movie, something like that.

A: So....does that mean a friend has to like the same things you do?

B: No...not really, just that they have a fun personality. You know, fun to be with whatever we do.

Dialogue 4

A: So, do you think that Jakarta is a great place to live?

B: I believe that, yes. There are so many place to go in Jakarta. But, it's not easy to travel around the city. Jakarta is too crowded

A: What do you think about the idea that there are too many people living in Jakarta?

B: I think so. There are a lot of people but it makes the city is always busy and exciting.

Dialogue 5

A: So, do you have lots of friends?

B: I guess so.

A: What do you think makes a good friend?

B: Hah...good friend....well, a good friend helps you when you have a problem.

A: Hmm...do you think that's the most important thing?

B: Yeah, friends help each other. I really think so.

A: Well, what kinds of problems does your best friend help you with?

B: Everything.

Instruction:

Students were asked for 5 minutes to speak in role playing using good English by paying attention to pronunciation, fluency, non-verbal and understanding with good confidence and good learning motivation in role playing in front of the class.

Name	Aspects to score												Student's score
	Pronunciation × 10				Fluency × 7,5				Non-Verbal × 7,5				
	4	3	2	1	4	3	2	1	4	3	2	1	

b. Instrument IPK 4.1.1

Table 3.2 Scoring Rubric and Assessment Indicator

Aspect	Score	Description	Actual score
Pronunciation (40%)	4	If students can pronounce the words like native speakers.	× 10
	3	If students can pronounce the words well in speaking with some errors.	
	2	If students can pronounce the words with many errors.	
	1	If students can pronounce the words with major errors.	

Fluency (30%)	4	Students are able to express the conversations fluently, clearly, and precisely without much pause or hesitation.	× 7,5
	3	Students are able to express the conversations fluently, clearly, and precisely with little pause or hesitation.	
	2	Students are able to express the conversations clearly with much pause or hesitation.	
	1	Students are not able to express the conversations clearly.	
Non-verbal (30%)	4	Students are able to master the direction of eyes gaze, facial expressions, body posture, and body gestures when speaking.	× 7,5
	3	Students are able to master the direction of eyes gaze, facial expressions, body and posture when speaking.	
	2	Students are able to master the direction of eyes gaze and facial expressions when speaking.	
	1	Students are able to master the direction of eyes gaze without facial expressions when speaking.	

This is the formula to calculate the students' score:

$N \text{ (Student score)} = \text{Pronunciation (obtained score} \times 10) + \text{Fluency (obtained score} \times 7,5) + \text{Non-verbal (obtained score} \times 7,5)$

To determine the average scores, the writer use the following to formula.

$$X = \frac{\sum X}{N}$$

Informations:

X = Average grade

$\sum X$ = Total score

N = Number of students

Appendix 10**LESSON PLAN**

SUBJECT : ENGLISH LANGUAGE
CLASS /SEMESTER : XI Multimedia/2
SUBJECT MATTER : **Asking and Giving Opinion**

LESSON PLAN

Meeting 2

Name of Education Unit	: SMK
Subjects or Themes/Subthemes	: English Language/Speaking
Class/Semester	: XI Multimedia/2
Subject matter	: Asking and Giving Opinion
Time	: 1x Meeting (2x45 minute)

A. Kompetensi Inti SMK

KI-1 and KI-2: Demonstrate honest, disciplined, responsible, caring, cooperative, tolerant, polite, responsive, and proactive behavior and show attitude as part of the solution to various problems in interacting effectively with the social and natural environment and placing oneself as a reflection of the nation in the association of the world and realizing himself as a creature of the Almighty and carry out his obligations in accordance with the religion he adheres to.

KI-3: Knowledge Competence, namely Understanding, applying, analyzing factual, conceptual, procedural, and metacognitive knowledge based on their curiosity about science, technology, art, culture, and humanities with insight into humanity, nationality, state, and civilization related to the causes of phenomena and events, and apply procedural knowledge in specific fields of study according to their talents and interests to solve problems.

KI-4: Competency Skills, namely processing, reasoning, and presenting in the concrete and abstract realms related to the development of what they learn in school independently, acting effectively and creatively, and being able to use methods according to scientific rules.

B. Basic competencies and indicators of competency achievement:

Basic competencies	Indicators of Competence Achievement
<ul style="list-style-type: none"> - 3.1 Analyze social functions, text structures, and linguistic elements of spoken and written transactional interaction texts that involve the act of giving and asking for information related to opinions and thoughts, according to the context of their use. (Pay attention to the linguistic element. I think, I suppose, in my opinion). 	<ul style="list-style-type: none"> - 3.1.1 Mention of spoken transactional interaction texts that involve the act of giving and asking for information related to opinions and thoughts, according to the context of their use. (Pay attention to the linguistic element. I think, I suppose, in my opinion). - 3.1.2 Imitate of spoken transactional interaction texts that involve the act of giving and asking for information

	related to opinions and thoughts, according to the context of their use. (Pay attention to the linguistic element. I think, I suppose, in my opinion).
- 4.1 Classify social functions, text structures, and linguistic elements of spoken and written transactional interaction texts that involve the act of giving and asking for information related to opinions and thoughts, according to the context in which they are used. (Pay attention to the linguistic element. I think, I suppose, in my opinion).	- 4.1.1 Do interaction of spoken transactional interaction texts that involve the act of giving and asking for information related to opinions and thoughts, according to the context of their use. (Pay attention to the linguistic element. I think, I suppose, in my opinion).

C. Learning objectives

Through a scientific-based approach using role play technique, students can **mention, imitate & do interaction** speaking learning material that appears in everyday life related to asking and giving opinion.

D. Learning materials

Asking Opinion or Giving Opinion

- In my opinion.....
- I think.....
- What I mean is.....
- Personally I think.....
- In my experience.....

Agreeing with an Opinion

- Of course.
- This is absolutely right.
- I agree with this opinion.
- I couldn't agree more.

Disagreeing with an opinion

- I am sorry, I don't agree with you.
- I am not sure I agree with you.
- I don't agree with you.
- I am afraid I have to disagree with you.
- I do not believe that.

- Examples of how to agree and disagree in an opinion

Statement	Agree	Disagree
Children below 17 should be given right to drive a motorcycle	I agree with your opinion	I don't agree with you, it is forbidden to let children under 17 to drive a motorcycle
Parents must giving smartphone to their children	I couldn't agree more with you.	I think it would be harmful to let children use smartphone. Because there are so much bad influence on the internet.

Meeting	Learning materials
2	- Speaking, asking and giving opinion

E. Learning methods:

Scientific-based learning by involving role play techniques.

F. Media, Tools, and Learning Resources:

1. Media : Whiteboard and paper.
2. Tools : Laptop, Marker, Eraser, and Power point.
3. Learning resources : Google.

G. Learning Activities

Meeting 2

Teacher Activities-Preminary Activities	Students Activities
a. Prepare students to take part in the learning process such as praying, attendance, and preparing textbooks. b. Motivating students contextually according to the benefits of learning. c. Explain the learning objectives, competencies, literacy, and character that must be achieved; and convey the material coverage and description of activities according to the syllabus.	a. Students respond well to the greeting given by the teacher. b. Students can be motivated in following the learning process given by the teacher. c. Students can understand the learning objectives well given by the teacher.
Teacher Activities-Main Activities	Students Activities
a. The teacher provides a stimulus in the form of examples in everyday life related to asking and giving opinion. b. The teacher provides explanatory material regarding asking and giving opinion. c. The teacher gives 15 minutes for students to explore the roles that will be played and guided by the teacher.	a. Students listen well to examples in everyday life related to asking and giving opinion. b. Students can understand the material well given by the teacher. c. Students can be orderly during the learning process.

<ul style="list-style-type: none"> d. The teacher provides opportunities for groups that are ready to appear in front of the class. e. Students appear to play roles that have been determined together. f. The teacher provides opportunities, additional information & questions and answers to students related to speaking subject matter in the form of asking and giving opinion. g. The teacher gives conclusions related to the material that has been explained and has been done. 	<ul style="list-style-type: none"> d. Students are motivated to appear in front of the class in role playing. e. Students can pronounce sentences well, direction of gaze, body posture, facial expressions, and fluency in role playing well when playing roles in front of the class. f. Students can participate actively in giving opinions and questions given by the teacher. g. Students can understand the learning material well.
Teacher Activities-Closing Activities	Students Activities
<ul style="list-style-type: none"> a. Students conclude learning (guided by the teacher). b. The teacher gives questions to students so that students respond to feedback on the learning process and results: <i>Thank you very much for your participation. You did a good job today, I'm very happy with your activity in the class. How about you, did you enjoy my class?</i> c. Students and teachers pray together led by student representatives. 	<ul style="list-style-type: none"> a. Students receive learning well by taking an active role in the discussion. b. Students can provide feedback after the learning process is complete. c. Students can be motivated and play an active role in speaking English in closing the lesson.

H. Evaluation

1. Assessment techniques through observation, writing, assignments, practice
2. Assessment instrument (attached)
3. Remedial learning will be carried out if the student's score does not meet the existing KKM and can be carried out during the KBM or outside class hours depending on the number of students.
4. Students who have reached the KKM above, are given enrichment with the following steps.
5. Students who achieve KKM scores up to 70, will be given enrichment according to the problem to achieve higher KD scores.
6. Students who have achieved a score of 70-100, will be given motivation to learn.

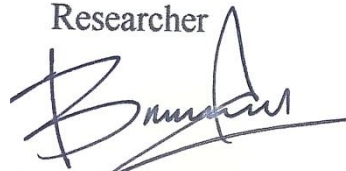
Sepauk, May 19th 2022

English teacher



Dian Istanti, S.Pd
NIP.197903152006042021

Researcher



Bello Christopher Scoubhar

Knowing:
Head of SMK Negeri 1 Sepauk



Poeryanto, M.Pd
NIP.197211141999031003

4. Knowledge Competency Assessment

No	IPK	Technique	Shape	Instrument
2	<ul style="list-style-type: none"> - 3.1.1 Mention of spoken transactional interaction texts that involve the act of giving and asking for information related to opinions and thoughts, according to the context of their use. (Pay attention to the linguistic element. I think, I suppose, in my opinion). - 3.1.2 Imitate of spoken transactional interaction texts that involve the act of giving and asking for information related to opinions and thoughts, according to the context of their use. (Pay attention to the linguistic element. I think, I suppose, in my opinion). 	<i>Role play</i>	Oral	Observation checklist

- b. This is a topic that was played by students in role playing which includes asking and giving opinions.**

Dialogue 1

A: What's your opinion of smoking?
 B: I'm not sure. For me, it's important that children do not smoke.
 A: But do you think it's a good idea that people can smoke in shops and buses?
 B: I don't think so. Children use buses too.
 A: So what do you think about stopping smoking everywhere in Jakarta?
 B: I think that's a good idea.

Dialogue 2

A: Some people say friends are always honest with each other. What do you think?
 B: In my opinion friends need to be completely honest. One little lie and the friendship just disappears.
 A: Ah, that's pretty strong language. Do you really think that?
 B: Yeah. Once, one of my good friends lied to me. He was a really good friend, and I just felt completely betrayed. It destroyed the friendship.

Dialogue 3

A: So Nina, what do you think to make a good friend?
 B: Well, I personally believe that a friend is someone who is fun to be with.
 A: Hm...fun to be with? Can you give me an example?

B: I like friends who like to go out and have fun together – go down town, go to the beach, see a movie, something like that.

A: So....does that mean a friend has to like the same things you do?

B: No...not really, just that they have a fun personality. You know, fun to be with whatever we do.

Dialogue 4

A: So, do you think that Jakarta is a great place to live?

B: I believe that, yes. There are so many place to go in Jakarta. But, it's not easy to travel around the city. Jakarta is too crowded

A: What do you think about the idea that there are too many people living in Jakarta?

B: I think so. There are a lot of people but it makes the city is always busy and exciting.

Dialogue 5

A: So, do you have lots of friends?

B: I guess so.

A: What do you think makes a good friend?

B: Hah...good friend....well, a good friend helps you when you have a problem.

A: Hmm...do you think that's the most important thing?

B: Yeah, friends help each other. I really think so.

A: Well, what kinds of problems does your best friend help you with?

B: Everything.

5. Skills Competency Assessment

No	IPK	Technique	Shape	Instrument
2	- 4.1.1 Do interaction of spoken transactional interaction texts that involve the act of giving and asking for information related to opinions and thoughts, according to the context of their use. (Pay attention to the linguistic element. I think, I suppose, in my opinion).	<i>Role play</i>	Oral	Speaking performance test

a. Instrument IPK 3.1.1

This is the dialogue that has been gave to students and taught to students:

Dialogue 1

A: What's your opinion of smoking?

B: I'm not sure. For me, it's important that children do not smoke.

A: But do you think it's a good idea that people can smoke in shops and buses?

B: I don't think so. Children use buses too.

A: So what do you think about stopping smoking everywhere in Jakarta?

B: I think that's a good idea.

Dialogue 2

A: Some people say friends are always honest with each other. What do you think?

B: In my opinion friends need to be completely honest. One little lie and the friendship just disappears.

A: Ah, that's pretty strong language. Do you really think that?

B: Yeah. Once, one of my good friends lied to me. He was a really good friend, and I just felt completely betrayed. It destroyed the friendship.

Dialogue 3

A: So Nina, what do you think to make a good friend?

B: Well, I personally believe that a friend is someone who is fun to be with.

A: Hm...fun to be with? Can you give me an example?

B: I like friends who like to go out and have fun together – go down town, go to the beach, see a movie, something like that.

A: So....does that mean a friend has to like the same things you do?

B: No...not really, just that they have a fun personality. You know, fun to be with whatever we do.

Dialogue 4

A: So, do you think that Jakarta is a great place to live?

B: I believe that, yes. There are so many place to go in Jakarta. But, it's not easy to travel around the city. Jakarta is too crowded

A: What do you think about the idea that there are too many people living in Jakarta?

B: I think so. There are a lot of people but it makes the city is always busy and exciting.

Dialogue 5

A: So, do you have lots of friends?

B: I guess so.

A: What do you think makes a good friend?

B: Hah...good friend....well, a good friend helps you when you have a problem.

A: Hmm...do you think that's the most important thing?

B: Yeah, friends help each other. I really think so.

A: Well, what kinds of problems does your best friend help you with?

B: Everything.

Instruction:

Students were asked for 5 minutes to speak in role play using good English by paying attention to pronunciation, fluency, non-verbal and understanding with good confidence and good learning motivation in role playing in front of the class.

Name	Aspects to score												Student's score
	Pronunciation × 10				Fluency × 7,5				Non-Verbal × 7,5				
	4	3	2	1	4	3	2	1	4	3	2	1	

b. Instrument IPK 4.1.1

Table 3.2 Scoring Rubric and Assessment Indicator

Aspect	Score	Description	Actual score
Pronunciation (40%)	4	If students can pronounce the words like native speakers.	× 10
	3	If students can pronounce the words well in speaking with some errors.	

	2	If students can pronounce the words with many errors.	
	1	If students can pronounce the words with major errors.	
Fluency (30%)	4	Students are able to express the conversations fluently, clearly, and precisely without much pause or hesitation.	× 7,5
	3	Students are able to express the conversations fluently, clearly, and precisely with little pause or hesitation.	
	2	Students are able to express the conversations clearly with much pause or hesitation.	
	1	Students are not able to express the conversations clearly.	
Non-verbal (30%)	4	Students are able to master the direction of eyes gaze, facial expressions, body posture, and body gestures when speaking.	× 7,5
	3	Students are able to master the direction of eyes gaze, facial expressions, body and posture when speaking.	
	2	Students are able to master the direction of eyes gaze and facial expressions when speaking.	
	1	Students are able to master the direction of eyes gaze without facial expressions when speaking.	

This is the formula to calculate the students' score:

$N \text{ (Student score)} = \text{Pronunciation (obtained score} \times 10) + \text{Fluency (obtained score} \times 7,5) + \text{Non-verbal (obtained score} \times 7,5)$

To determine the average scores, the writer use the following to formula.

$$X = \frac{\sum X}{N}$$

Informations:

X = Average grade

$\sum X$ = Total score

N = Number of students

Appendix 11**LESSON PLAN**

SUBJECT : ENGLISH LANGUAGE
CLASS /SEMESTER : XI Multimedia/2
SUBJECT MATTER : **Asking and Giving Opinion**

LESSON PLAN

Meeting 3

Name of Education Unit : SMK
 Subjects or Themes/Subthemes : English Language/Speaking
 Class/Semester : XI Multimedia/2
 Subject matter : **Asking and Giving Opinion**
 Time : 1x Meeting (2x45 minute)

A. Kompetensi Inti SMK

KI-1 and KI-2: Demonstrate honest, disciplined, responsible, caring, cooperative, tolerant, polite, responsive, and proactive behavior and show attitude as part of the solution to various problems in interacting effectively with the social and natural environment and placing oneself as a reflection of the nation in the association of the world and realizing himself as a creature of the Almighty and carry out his obligations in accordance with the religion he adheres to.

KI-3: Knowledge Competence, namely Understanding, applying, analyzing factual, conceptual, procedural, and metacognitive knowledge based on their curiosity about science, technology, art, culture, and humanities with insight into humanity, nationality, state, and civilization related to the causes of phenomena and events, and apply procedural knowledge in specific fields of study according to their talents and interests to solve problems.

KI-4: Competency Skills, namely processing, reasoning, and presenting in the concrete and abstract realms related to the development of what they learn in school independently, acting effectively and creatively, and being able to use methods according to scientific rules.

B. Basic competencies and indicators of competency achievement:

Basic competencies	Indicators of Competence Achievement
<ul style="list-style-type: none"> - 3.1 Analyze social functions, text structures, and linguistic elements of spoken and written transactional interaction texts that involve the act of giving and asking for information related to opinions and thoughts, according to the context of their use. (Pay attention to the linguistic element. I think, I suppose, in my opinion). 	<ul style="list-style-type: none"> - 3.1.1 Mention of spoken transactional interaction texts that involve the act of giving and asking for information related to opinions and thoughts, according to the context of their use. (Pay attention to the linguistic element. I think, I suppose, in my opinion). - 3.1.2 Imitate of spoken transactional interaction texts that involve the act of giving and asking for information

	related to opinions and thoughts, according to the context of their use. (Pay attention to the linguistic element. I think, I suppose, in my opinion).
- 4.1 Classify social functions, text structures, and linguistic elements of spoken and written transactional interaction texts that involve the act of giving and asking for information related to opinions and thoughts, according to the context in which they are used. (Pay attention to the linguistic element. I think, I suppose, in my opinion).	- 4.1.1 Do interaction of spoken transactional interaction texts that involve the act of giving and asking for information related to opinions and thoughts, according to the context of their use. (Pay attention to the linguistic element. I think, I suppose, in my opinion).

C. Learning objectives

Through a scientific-based approach using role play techniques, students can **mention, imitate & do interaction** speaking learning material that appears in everyday life related to asking and giving opinion.

D. Learning materials

Asking Opinion or Giving Opinion

- In my opinion.....
- I think.....
- What I mean is.....
- Personally I think.....
- In my experience.....

Agreeing with an Opinion

- Of course.
- This is absolutely right.
- I agree with this opinion.
- I couldn't agree more.

Disagreeing with an opinion

- I am sorry, I don't agree with you.
- I am not sure I agree with you.
- I don't agree with you.
- I am afraid I have to disagree with you.
- I do not believe that.

- Examples of how to agree and disagree in an opinion

Statement	Agree	Disagree
Children below 17 should be given right to drive a motorcycle	I agree with your opinion	I don't agree with you, it is forbidden to let children under 17 to drive a motorcycle
Parents must giving smartphone to their children	I couldn't agree more with you.	I think it would be harmful to let children use smartphone. Because there are so much bad influence on the internet.

Meeting	Learning materials
3	- Speaking, asking and giving opinion

E. Learning methods:

Scientific-based learning by involving role play techniques.

F. Media, Tools, and Learning Resources:

1. Media : Whiteboard and paper.
2. Tools : Laptop, Marker, Eraser, and Power point.
3. Learning resources : Google.

G. Learning Activities

Meeting 3

Teacher Activities-Preminary Activities	Students Activities
a. Prepare students to take part in the learning process such as praying, attendance, and preparing textbooks. b. Motivating students contextually according to the benefits of learning. c. Explain the learning objectives, competencies, literacy, and character that must be achieved; and convey the material coverage and description of activities according to the syllabus.	a. Students respond well to the greeting given by the teacher. b. Students can be motivated in following the learning process given by the teacher. c. Students can understand the learning objectives well given by the teacher.
Teacher Activities-Main Activities	Students Activities
a. The teacher provides a stimulus in the form of examples in everyday life related to asking and giving opinion. b. The teacher review the material at the previous meeting. c. The teacher gives 15 minutes for students to explore the roles that will be played and guided by the teacher.	a. Students listen well to examples in everyday life related to asking and giving opinion. b. Students can explain the material that has been delivered. c. Students can be orderly during the learning process. d. Students are motivated to appear in front

<ul style="list-style-type: none"> d. The teacher provides opportunities for groups that are ready to appear in front of the class. e. Students appear to play roles that have been determined together. f. The teacher provides opportunities, additional information & questions and answers to students related to speaking subject matter in the form of asking and giving opinion. g. The teacher gives conclusions related to the material that has been explained and has been done. 	<ul style="list-style-type: none"> of the class in role playing. e. Students can pronounce sentences well, direction of gaze, body posture, facial expressions, and fluency in role playing well when playing roles in front of the class. f. Students can participate actively in giving opinions and questions given by the teacher. g. Students can understand the learning material well.
Teacher Activities-Closing Activities	Students Activities
<ul style="list-style-type: none"> a. Students conclude learning (guided by the teacher). b. The teacher gives questions to students so that students respond to feedback on the learning process and results: <i>Thank you very much for your participation. You did a good job today, I'm very happy with your activity in the class. How about you, did you enjoy my class?</i> c. Students and teachers pray together led by student representatives. 	<ul style="list-style-type: none"> a. Students receive learning well by taking an active role in the discussion. b. Students can provide feedback after the learning process is complete. c. Students can be motivated and play an active role in speaking English in closing the lesson.

H. Evaluation

1. Assessment techniques through observation, writing, assignments, practice
2. Assessment instrument (attached)
3. Remedial learning will be carried out if the student's score does not meet the existing KKM and can be carried out during the KBM or outside class hours depending on the number of students.
4. Students who have reached the KKM above, are given enrichment with the following steps.
5. Students who achieve KKM scores up to 70, will be given enrichment according to the problem to achieve higher KD scores.
6. Students who have achieved a score of 70-100, will be given motivation to learn.

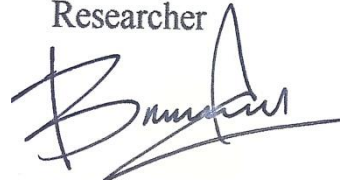
Sepauk, May 25th 2022

English teacher



Dian Istanti, S.Pd
NIP.197903152006042021

Researcher



Bello Christoper Scoubhar

Knowing:
Head of SMK Negeri 1 Sepauk



Poervanto, M.Pd
NIP.197211141999031003

4. Knowledge Competency Assessment

No	IPK	Technique	Shape	Instrument
	<ul style="list-style-type: none"> - 3.1.1 Mention of spoken transactional interaction texts that involve the act of giving and asking for information related to opinions and thoughts, according to the context of their use. (Pay attention to the linguistic element. I think, I suppose, in my opinion). - 3.1.2 Imitate of spoken transactional interaction texts that involve the act of giving and asking for information related to opinions and thoughts, according to the context of their use. (Pay attention to the linguistic element. I think, I suppose, in my opinion). 	<i>Role play</i>	Oral	Observation checklist

- c. This is a topic that was played by students in role playing which includes asking and giving opinions.

Dialogue 1

A: What's your opinion of smoking?
 B: I'm not sure. For me, it's important that children do not smoke.
 A: But do you think it's a good idea that people can smoke in shops and buses?
 B: I don't think so. Children use buses too.
 A: So what do you think about stopping smoking everywhere in Jakarta?
 B: I think that's a good idea.

Dialogue 2

A: Some people say friends are always honest with each other. What do you think?
 B: In my opinion friends need to be completely honest. One little lie and the friendship just disappears.
 A: Ah, that's pretty strong language. Do you really think that?
 B: Yeah. Once, one of my good friends lied to me. He was a really good friend, and I just felt completely betrayed. It destroyed the friendship.

Dialogue 3

A: So Nina, what do you think to make a good friend?
 B: Well, I personally believe that a friend is someone who is fun to be with.
 A: Hm...fun to be with? Can you give me an example?

B: I like friends who like to go out and have fun together – go down town, go to the beach, see a movie, something like that.

A: So....does that mean a friend has to like the same things you do?

B: No...not really, just that they have a fun personality. You know, fun to be with whatever we do.

Dialogue 4

A: So, do you think that Jakarta is a great place to live?

B: I believe that, yes. There are so many place to go in Jakarta. But, it's not easy to travel around the city. Jakarta is too crowded

A: What do you think about the idea that there are too many people living in Jakarta?

B: I think so. There are a lot of people but it makes the city is always busy and exciting.

Dialogue 5

A: So, do you have lots of friends?

B: I guess so.

A: What do you think makes a good friend?

B: Hah...good friend....well, a good friend helps you when you have a problem.

A: Hmm...do you think that's the most important thing?

B: Yeah, friends help each other. I really think so.

A: Well, what kinds of problems does your best friend help you with?

B: Everything.

5. Skills Competency Assessment

No	IPK	Technique	Shape	Instrument
3	- 4.1.1 Do interaction of spoken transactional interaction texts that involve the act of giving and asking for information related to opinions and thoughts, according to the context of their use. (Pay attention to the linguistic element. I think, I suppose, in my opinion).	<i>Role play</i>	Oral	Speaking performance test

a. Instrument IPK 3.1.1

This is the dialogue that has been gave to students and taught to students:

Dialogue 1

A: What's your opinion of smoking?

B: I'm not sure. For me, it's important that children do not smoke.

A: But do you think it's a good idea that people can smoke in shops and buses?

B: I don't think so. Children use buses too.

A: So what do you think about stopping smoking everywhere in Jakarta?

B: I think that's a good idea.

Dialogue 2

A: Some people say friends are always honest with each other. What do you think?

B: In my opinion friends need to be completely honest. One little lie and the friendship just disappears.

A: Ah, that's pretty strong language. Do you really think that?

B: Yeah. Once, one of my good friends lied to me. He was a really good friend, and I just felt completely betrayed. It destroyed the friendship.

Dialogue 3

A: So Nina, what do you think to make a good friend?

B: Well, I personally believe that a friend is someone who is fun to be with.

A: Hm...fun to be with? Can you give me an example?

B: I like friends who like to go out and have fun together – go down town, go to the beach, see a movie, something like that.

A: So....does that mean a friend has to like the same things you do?

B: No...not really, just that they have a fun personality. You know, fun to be with whatever we do.

Dialogue 4

A: So, do you think that Jakarta is a great place to live?

B: I believe that, yes. There are so many place to go in Jakarta. But, it's not easy to travel around the city. Jakarta is too crowded

A: What do you think about the idea that there are too many people living in Jakarta?

B: I think so. There are a lot of people but it makes the city is always busy and exciting.

Dialogue 5

A: So, do you have lots of friends?

B: I guess so.

A: What do you think makes a good friend?

B: Hah...good friend....well, a good friend helps you when you have a problem.

A: Hmm...do you think that's the most important thing?

B: Yeah, friends help each other. I really think so.

A: Well, what kinds of problems does your best friend help you with?

B: Everything.

Instruction:

Students were asked for 5 minutes to speak in role playing using good English by paying attention to pronunciation, fluency, non-verbal and understanding with good confidence and good learning motivation in role playing in front of the class.

Name	Aspects to score												Student's score
	Pronunciation × 10				Fluency × 7,5				Non-Verbal × 7,5				
	4	3	2	1	4	3	2	1	4	3	2	1	

b. Instrument IPK 4.1.1

Table 3.2 Scoring Rubric and Assessment Indicator

Aspect	Score	Description	Actual score
Pronunciation (40%)	4	If students can pronounce the words like native speakers.	× 10
	3	If students can pronounce the words well in speaking with some errors.	
	2	If students can pronounce the words with many errors.	

	1	If students can pronounce the words with major errors.	
Fluency (30%)	4	Students are able to express the conversations fluently, clearly, and precisely without much pause or hesitation.	× 7,5
	3	Students are able to express the conversations fluently, clearly, and precisely with little pause or hesitation.	
	2	Students are able to express the conversations clearly with much pause or hesitation.	
	1	Students are not able to express the conversations clearly.	
Non-verbal (30%)	4	Students are able to master the direction of eyes gaze, facial expressions, body posture, and body gestures when speaking.	× 7,5
	3	Students are able to master the direction of eyes gaze, facial expressions, body and posture when speaking.	
	2	Students are able to master the direction of eyes gaze and facial expressions when speaking.	
	1	Students are able to master the direction of eyes gaze without facial expressions when speaking.	

This is the formula to calculate the students' score:

$N \text{ (Student score)} = \text{Pronunciation (obtained score} \times 10) + \text{Fluency (obtained score} \times 7,5) + \text{Non-verbal (obtained score} \times 7,5)$

To determine the average scores, the writer use the following to formula.

$$X = \frac{\sum X}{N}$$

Informations:

X = Average grade

$\sum X$ = Total score

N = Number of students

Appendix 12

DOCUMENTATION

Picture 1. The Learning Process In The Classroom With The English Teacher



Picture 2. Interview With Students

